

The Road Seldom Traveled by Daniel E Bourque © 2019

I am not a follower of astrology; however, I am a full Libra; the sign of the scales. You Have No Idea!!! Most folks, when they come to a fork in the road, (metaphorically), they make a choice and keep going. I instead, take one lead to its limits, then come back to that fork and take the other almost just as far. Most people would go insane and rightly so. But my brother and I were pre-conditioned in our upbringing, to never feel we ever succeeded in anything we tried. So, in the end, we found ourselves not just thinking outside the box, but as far as outside the room the Box is in!

Let me put it to you this way. Those who think there's only a Black & White point of view, are only reading from one of the many Hypotheses that are contained within that box. This is what we refer to as, two-dimensional thinking. The other thing we found is, **few** people back up and re-scan their horizons. As a matter of fact, in today's time, folk's common horizons are getting smaller every day, even if they appear to be looking farther. The trouble is, they're looking farther, but only at one level. Many like to debate for the sake of what they call 'Sharing'. Unfortunately, though, they may think themselves as learned, they still lack enough insight to debate with true wisdom and connected spirit. They insist on sticking to 'that' box!!

Early in life, realness was very hard to perceive between the life on Earth and the petty thoughts among men. Many claimed their right to justice and wisdom. It took decades to discover, those points of view were coming from a prefixed value. But if your heart is open and true, the Heavenly Father of life Himself will touch you. If you are innocent in mind and heart, you will feel the spiritual presence of Him and the living Earth. Once you have reached that, it is almost impossible to openly converse with anyone, without coming down a couple of levels first. Oh!! And as far as philosophical theorizing goes, you're wasting my time!